Harmony

Your Animation, Any Style

Harmony is the most creative and yet efficient software ever created for animation - that's why it's the industry standard.

Production Powerhouse

Use Harmony to create your own signature style. Experiment with different effects. Mash it up and animate with confidence, knowing that the tools you use in Harmony are the same ones used to create dozens of award-winning productions.

Accelerate Your Art

- Ink, paint, rig and animate; compositing and effects.
- Powerful deformers to create cut-out animation from rubber hose to hand drawn looks.
- All the tools you need to create your entire project in one tool.

Sketch, Draw, and Paint

- Bitmap & vector tools for creating art.
- Advanced colour palettes for efficient control over texture and colour on every frame.
- Combine 3D imported models with 2D for hybrid productions.
- Create any style with advanced tools that speed up production.

Enhance the Look

- Create multiplane scenes.
- Use occlusion and 3D camera moves.
- Add volume and lighting effects to characters with automatic tones and highlights that can be animated.
- Animate in any style, apply effects and composite in 3D.

"Harmony's many tools increased the efficiency of our pipeline."

Diane Dallaire - VP of Production, **Oasis Animation**
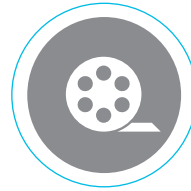
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Harmony

2D Animation
Use the most advanced 2D animation software

TV
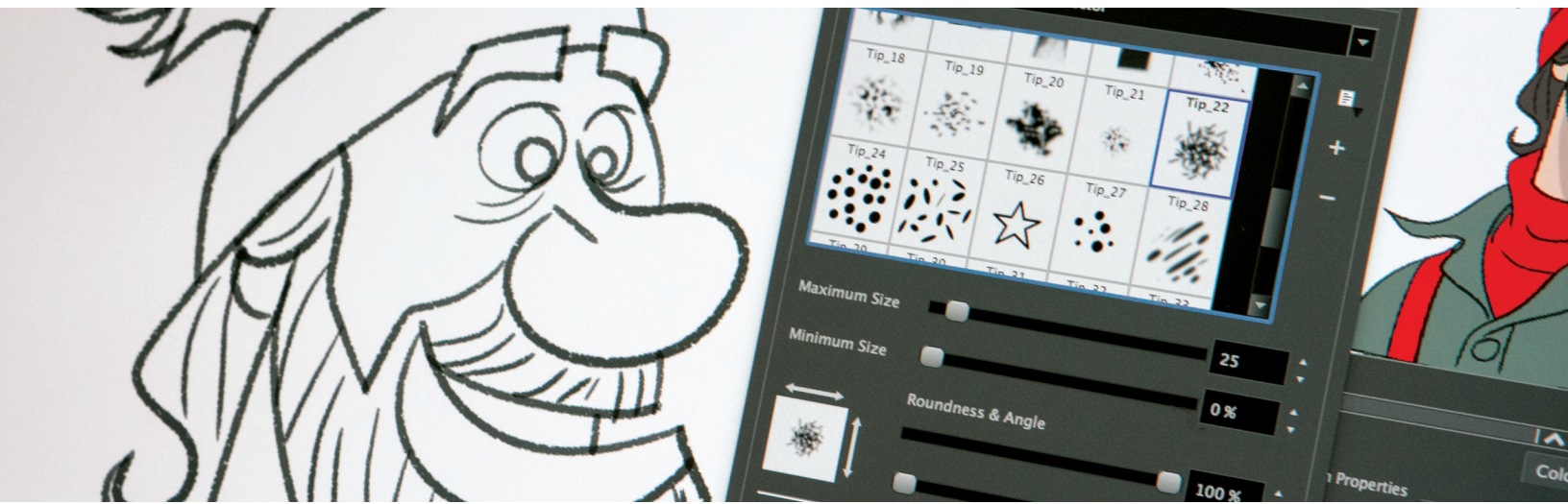Create television episodic projects efficiently

Film
Develop movies with more artistic control

Games
Create 2D animation and game assets efficiently

Harmony New Features

Textured Vector Brushes

Access unlimited expression with vector brushes that revolutionize art creation. A breakthrough technology, these textured vectors let you select, recolour, even reshape raster-quality brush strokes so you can create, modify and clean up artwork faster than ever before - without compromising quality.

Recolour

When you've used the wrong colour on a character or the wrong colour palette, recolouring tools solve the problem instantly. With a few clicks, you can remap a single colour for multiple drawings or you can change an entire colour palette with a built-in script.

Master Controllers

Skillfully handle complex rigs more easily with new Master Controllers. Speed up the animation phase using a single controller to animate multiple objects, and add as many controllers as you need.

Guides and Vanishing Points

Drawing tools snap to new guides and vanishing points, so you can draw props and do background layout in the right perspective faster, with minimum effort.

Creating and Animating Mattes

You have more control over matte creation with autofill, automatic handle trimming and handle alignment for polyline and stroke tools - and you can now animate size, shape, feathering and opacity to complement effects and compositing.

Thumbnails in the Timeline

Visualize and build your scenes from A to Z. Expand thumbnails, change drawing exposure durations with handles and adjust the opacity of layers – all within the timeline.

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